



Building No.	Use	Building No.	Use	Building No.	Use
1	Training	86	Redundant Bldg	158	Emergency Water Tank
2	Security	87	Store	159	Sub Station 6
5	Facilities Store	90	Diesel Pump Station	160	Security Hut for A Gate
6	Sports Pavilion	94	Component Strip & Spray	161	Gas Meter Housing
8	Chinook Off A/C	95	No 5 Sub Station	162	Hangar
11	Facilities Workshop	97	Water Treatment Plant	164	Store
12	Military Hangar/Store	98	Boeing Store	165	Offices
16	Explosive Store	99	Store	166	Storage Dutch Barn
18	Military Hangar	100	Sub Station 1	167	Storage Dutch Barn
20	Flight Test Hangar	101	Store	168	Office and Crew Room
21	Pilots Office	102	Engine Coating Facility	170	Composite Repair
21A	Briefing Room	103	Gas Bottle Storage	171	Storage Hangar
22	Heliport Offices	104	Inflam Store	204	Gas Meter Housing
23	Crew Room	108	Empty Building	205	Gas Meter Housing
24	Control Tower	109	Sub Station	206	Store
25	Fire Station Hangar	110	Engine Business Unit	207	Store
26	Fire Eght Store	111	Rig Room/Crew Room	208	Portacabin
27	Fire Offices	112	AEP Process	209	Portacabin
28	Fire Training Bldg	114	Store	216	Garage
29	Fire Training Bldg	115	Store		
31	Military Hangar	118	Engines		
32	Tool Store and Offices	119	Disused Building		
34	Store Vehicle Repair	120	Sub Station 3		
35	Store	121	Disused Building		
36	Boeing D LOC	122	Disused Building		
37	Offices	123	Disused Building		
38	Archive	128	Gymnasium		
39	Drying Room	130	Disused Building		
41	Rotary Hangar	131	Disused Building		
43	Support Offices	132	Emergency Water Tank		
52	Support Hangar	133	Gymnasium		
53	D Shop Sub Station	134	Occupational Health		
58	Emergency Water Tank	135	Main Boiler House		
59	Crew Room	138	Staff Restraunt		
60	Store	140	UK Head Office		
61	Boeing	141	Store		
62	Refinish	142	Boeing Store		
63	Test Cell	143	Waste Compound		
64	Test Cell (Redundant)	145	Main Compressor House		
65	Fuel Tanks	146	Mobile Mast		
66	Compressor House	156	Sub Station 2		
67	Test Cell	157	Telephone Exchange		

TITLE	DWG NUMBER	DRAWN BY
VECTOR FLEETLANDS YARD LAYOUT	FY1 /81	Andy Brown
	SCALE 1:2500	DO NOT SCALE